

# SURVIVAL RPG

PLAYER NAME \_\_\_\_\_

## Profile

### CHARACTER DETAILS

Character Name: \_\_\_\_\_

Alignment: \_\_\_\_\_

Rank: \_\_\_\_\_

Class: \_\_\_\_\_

Level: \_\_\_\_\_

Occupation: \_\_\_\_\_

Edu Level: \_\_\_\_\_

Exp Points: \_\_\_\_\_

Wealth: \_\_\_\_\_

Alias: \_\_\_\_\_

Race: \_\_\_\_\_

Age: \_\_\_\_\_

Sex: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Hair Color: \_\_\_\_\_

Eye Color: \_\_\_\_\_

## COMBAT

### CHECKS

Knockout: \_\_\_\_\_

Deception: \_\_\_\_\_

Magic: \_\_\_\_\_

Perception: \_\_\_\_\_

Physical Feat: \_\_\_\_\_

Poisons or Toxins: \_\_\_\_\_

### BONUSES

Dodge: \_\_\_\_\_

Parry: \_\_\_\_\_

Throw Strike: \_\_\_\_\_

Melee Strike: \_\_\_\_\_

Simultaneous Attack: \_\_\_\_\_

Assault Weapon Strike: \_\_\_\_\_

Fire Arms Strike: \_\_\_\_\_

Energy Weaspon Strike: \_\_\_\_\_

Attacks Per Turn: \_\_\_\_\_

### PHYSICAL ATTRIBUTES

Physical Strength: \_\_\_\_\_

Physical Endurance: \_\_\_\_\_

Physical Beauty: \_\_\_\_\_

Intelligence: \_\_\_\_\_

Mental Endurance: \_\_\_\_\_

Charisma: \_\_\_\_\_

Agility: \_\_\_\_\_

Speed: \_\_\_\_\_

### DAMAGES

Punch: \_\_\_\_\_

Kick: \_\_\_\_\_

Jump Kick: \_\_\_\_\_

Stomp: \_\_\_\_\_

Maul: \_\_\_\_\_

Weapons Bonus: \_\_\_\_\_

## HEALTH +

### BODY POINTS

Body Points \_\_\_\_\_

Armor Type \_\_\_\_\_

Armor Points \_\_\_\_\_

Shield Type \_\_\_\_\_

Shield Points \_\_\_\_\_

Force Field Type \_\_\_\_\_

Force Field Points \_\_\_\_\_

Regeneration \_\_\_\_\_

ADM Level \_\_\_\_\_

ADM Bonus \_\_\_\_\_

Total \_\_\_\_\_

Head \_\_\_\_\_

Neck \_\_\_\_\_

Right Arm \_\_\_\_\_

Left Arm \_\_\_\_\_

Right Hand \_\_\_\_\_

Left Hand \_\_\_\_\_

Main Body \_\_\_\_\_

Right Leg \_\_\_\_\_

Left Leg \_\_\_\_\_

Right Foot \_\_\_\_\_

Left Foot \_\_\_\_\_

Other: \_\_\_\_\_

### ARMORPOINTS

Head \_\_\_\_\_

Neck \_\_\_\_\_

Right Arm \_\_\_\_\_

Left Arm \_\_\_\_\_

Right Hand \_\_\_\_\_

Left Hand \_\_\_\_\_

Main Body \_\_\_\_\_

Right Leg \_\_\_\_\_

Left Leg \_\_\_\_\_

Right Foot \_\_\_\_\_

Left Foot \_\_\_\_\_

Other: \_\_\_\_\_



